1. WAP with a mother class and an inherited daugther class.Both of them should have a method void display ()that prints a message (different for mother and daugther). In the main define a daughter and call the display() method on it.  
  
2. WAP with a mother class animal. Inside it define a name and an age variables, and set\_value() function. Then create two bases variables Zebra and Dolphin which write a message telling the age, the name and giving some extra information (e.g. place of origin).  
  
3. WAP to read and print employee information using multiple inheritance.  
  
4. WAP to demonstrate example of hierarchical inheritance to get square and cube of a number.  
  
5. WAP to read and print employee information with use of multilevel inheritance. (as like in below image)